

GEIST

THE SIN-EATERS

Name:
Geist:
Chronicle:

Virtue:
Vice:
Concept:

Archetype:
Threshold:
Krew:

Attributes

POWER	Intelligence	00000	Strength	00000	Presence	00000
FINESSE	Wits	00000	Dexterity	00000	Manipulation	00000
RESISTANCE	Resolve	00000	Stamina	00000	Composure	00000

Skills

Mental

(-3 unskilled)

Academics _____ 00000
Computer _____ 00000
Crafts _____ 00000
Investigation _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Science _____ 00000

Physical

(-1 unskilled)

Athletics _____ 00000
Brawl _____ 00000
Drive _____ 00000
Firearms _____ 00000
Larceny _____ 00000
Stealth _____ 00000
Survival _____ 00000
Weaponry _____ 00000

Social

(-1 unskilled)

Animal Ken _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Persuasion _____ 00000
Socialize _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

Other Traits

Merits

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Keystone Memento

Keys

Manifestations

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Health

00000000000000
□□□□□□□□□□

Willpower

0000000000
□□□□□□□□

Psyche

0000000000

Plasm

□□□□□□□□
□□□□□□□□
□□□□□□□□

Synergy

Max Synergy: _____

10 _____ 0
9 _____ 0
8 _____ 0
7 _____ 0
6 _____ 0
5 _____ 0
4 _____ 0
3 _____ 0
2 _____ 0
1 _____ 0

Size: _____
Speed: _____
Defense: _____
Armor: _____
Initiative Mod: _____
Experience: _____

GEIST

THE SIN-EATERS

Geist

Name: _____

Age: _____

Description: _____

Krewe

Name: _____

Founder: _____

Members: _____

Ban: _____

Duty: _____

Destiny: _____

Benefits: _____

Krewe Experience: _____

Spent: _____ Remaining: _____

Other Traits

_____ 00000

_____ 00000

_____ 00000

_____ 00000

_____ 00000

_____ 00000

Ceremonies

Name

Rating

Dice Pool

Book/Page

Mementos

Type: _____

Threshold: _____

Key: _____

Special: _____

Type: _____

Threshold: _____

Key: _____

Special: _____

Type: _____

Threshold: _____

Key: _____

Special: _____

Type: _____

Threshold: _____

Key: _____

Special: _____

Equipment

Item

Durability

Structure

Size

Cost

Combat

Weapon/Attack

Dice Mod.

Range

Clip

Size

GEIST

THE SIN-EATERS

Expanded Merits

Allies

Mentor

Contacts

Resources

Fame

Retainer

Other()

Other()

Possessions

Gear (Carried)

Other Equipment

Vehicles

Type	Durability	Structure	Size	Acceleration	Safe Speed	Max Speed	Handling

Haunt

Description

Location

GHOST

THE SIN-EATERS

History

Goals/Destiny

Description

Age: _____
Date of Birth: _____
First Death: _____
Hair: _____
Eyes: _____
Race: _____
Nationality: _____
Height: _____
Weight: _____
Sex: _____

Visuals

Krewe Chart

Character Sketch

